

Blueprint

With the development of media, people are hearing life stories every day. It could be a student who comes from a poor family but got admitted to Stanford. Or it could be a degenerate rich teenager contributing nothing to the society. It is always the sentence that is simple but saucy that catches our eyes. We have become too numb to be empathetic. We ignore the subtle things that affect people's lives. If people do not resonate with others, even though they stand closely to each other, they feel miles apart. It is the intention of *Other's Shoes* to address that.

Other's Shoes is a real-life simulator. In Other's Shoes, with the aid of machine learning technologies to create the most authentic and immersive experience, people can live through the lives of others (to put themselves in "other's shoes").

In the simulator, players can feel and understand all the major events as well as the subtle details that have great influence on others' predicaments, emotions, and live choices. On an individual level, people become more empathetic and easier to resonate with others. Moreover, *Other's Shoes* is expected to be impactful on a societal or even global level.

If every citizen in this world can feel the hunger and hopelessness among millions of people in starvation in Africa, would they still have no care, no appreciation for their food and house and no aspiration to create a better world? If people can be the photographer in Antarctica who witnessed the death of seals and penguins caused by global warming, would they still think global warming is a minor issue? If people are virtually tortured by fighter jets and bombers circling around their houses 24/7, would they believe war is something distant and irrelevant to themselves?

User Manual

Hardware recommendation

To immerse in the environment to not miss any detail, using virtual reality, augmented reality or other immersive hardware is recommended.

User guide

Very straightforward: enter the simulator and start living your simulated life!

Note

While this is a free world simulator, users are strongly encouraged to make decisions as if for their own lives. This will make the simulator significantly more effective in fulfilling its manifesto. On the other hand, simulator has its constraints. Do not use the simulator as a playground to test real-life decision. Separate the simulator from the real world, where users are responsible for their actions.

Manifesto

Practically speaking, we do live different lives. How can we fully understand other individuals if we do not experience what they experience? That's where Other's Shoes comes in.

I believe that when people virtually live in other's world, they have a more holistic and wholesome understanding of others, and that could do so much more.

As the world rapidly develops, we face more and more devastating problems that need to be addressed together. A big scar on humanity is that we do not stand together. Countless research has shown how advance and happy the human race would be if we didn't have wars or, simply, cared for one another. That's my vision and my dream.